CHAPTER I

INTRODUCTION

1.1 Background of The Study

One of the most important skills for students is speaking and understanding English. Ages 6 to 12 years in elementary school require students to learn and be taught English. Learning English is a mandatory subject. Learning English is one of the most important elements to advance a college education. Therefore, early childhood education is implemented to facilitate students' acquisition of English. With the development of information and communication technology (ICT) in this digital era, traditional e-learning has been displaced. It is impossible to dispute the importance of technology in English language teaching (ELT). Since it is clear that students in the 21st century are very interested in technology, English teachers must stay up to date with the latest developments in technology. English language teaching is a dynamic and complex activity important for education and communication worldwide. It includes teaching English as a second language, which covers various skills such as speaking, writing, listening, and reading.

Vocabulary refers to words or terms that a person understands, recognizes, and can use in language and communication. It encompasses the words a person knows the meanings of and can employ in speaking, writing, reading, and understanding a language. Vocabulary is a fundamental aspect of language proficiency and plays a crucial role in effective communication and comprehension. Teaching English vocabulary is a crucial part of language instruction, whether you're working with young learners, adult students, or English as a second language (ESL) students. Effective vocabulary instruction is essential for building language proficiency, improving communication skills, and enhancing reading and writing abilities.

Quizizz is an engaging and interactive online platform that has gained popularity as a valuable tool for teaching vocabulary and other subjects. Designed to make learning fun and effective, Quizizz offers educators an innovative way to engage students in vocabulary acquisition. In this introduction, we'll explore how Quizizz can be used effectively in teaching vocabulary.

Using the Quizizz website, users can design cooperative quizzes that can be utilized in the classroom. Quizizz is an online game-based assessment tool students can practice on a computer or smartphone. According to Suciningsih (2020), educators and instructors utilize Quizizz to gauge their students' learning. Because of its simplicity and speedy evaluation mechanism, this application is appropriately employed as a learning tool that promotes the 4.0 learning revolution. Quizizz creates new experiences, is fun, and pushes students to try new things in the classroom—learning that isn't boring, repetitive, or uninteresting. Quizizz presents a challenge to students because it offers rankings and direct scores that may be obtained by providing accurate and timely answers to questions. Quizizz is fun because it includes music to keep the game moving and features direct participant competition. There was a time when quizzes greatly impacted how students learned in the classroom. Students would score higher and work in teams more. This is a great substitute for using technology in school and is widely accepted (Zhao, 2019).

Students who have a sufficient vocabulary can speak more persuasively and fluently. Due to the requirement that students be able to correctly spell and pronounce the words, learning a new language is not easy. Ur (1996:60) says that the pronunciation of a word and how it looks must be known by the students (its spelling). These are evident qualities, and when learners encounter the thing for the first time, they will either retain one or the other. Teachers must ensure these additional parts are tough and presented appropriately to students. Vocabulary learning in English supports speaking, listening, writing, and reading abilities. Without language mastery, one will struggle to build interpersonal communication skills. Wilkins (1972:111) states that Nothing can be spoken without language, and only a very small amount can be said without grammar.

The researcher chose State Elementary School Ngabeyan 01 as the research school because previously the researcher had implemented a campus teaching program. By participating in the campus teaching program, researcher have easier access to communicate with the school to obtain research permission. Based on the research title above, the researcher hopes that all students' difficulties in understanding vocabulary can be identified, and teachers are also expected to provide more examples and exercises about vocabulary using the Quizzizz application to students so that they can achieve educational goals well, especially English subjects. Researcher will conduct "An Analysis of the Use of the Quizizz Application for Teaching Vocabulary at State Elementary School Ngabeyan 01".

1.2   Problem Statements

1. How is the implementation of Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01?

2. What are the advantages of using Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01?

3. What are the disadvantages of using Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01?

4. How is the student's achievement in vocabularies test before and after the use of Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01?

1.3   Objective of The Study

Based on the research question above, the study aims to:

1. To analyze the implementation of the Quizizz application for teaching vocabulary in State Elementary School Ngabeyan 01.

2. To identify advantages of using Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01.

3. To identify disadvantages of using Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01.

4. To identify students achievement in vocabulary test before and after the use of Quizizz application for teaching vocabularies in State Elementary School Ngabeyan 01.

1.4   Benefits of The Study

Given the importance of this research in various factors, the benefits of this research are seen from two aspects, namely:

1. Theoretically

- Helping students to improve students' memory through the quizizz application

- Helping students to increase their English vocabulary skills through the Quizizz application.

2. Practically

- As a consideration for teachers and schools regarding the provision of educational treatment and services during teaching and learning activities.

1.5   Organization of the Paper

This research is arranged systematically. It consist of five chapters and each sub chapter is divided into further divisions. The writer sets up the order of the paper as follows:

Chapter 1 discusses the introduction, which consists of background of the study, limitation of the study, research question, objective of the study, benefit of the study and paper organization.

Chapter 2 discusses a theoretical review, definition vocabulary, vocabulary mastery, types of vocabulary, strategies in teaching vocabulary, definition learning media, teaching vocabulary using Quizizz application, Quizizz application, the advantages of Quizizz, and the disadvantages of Quizizz. This chapter also discusses some previous studies relevant to the study.

Chapter 3 discuesses research methods which consist of types of research, setting of the study, research subject, data and data source, technique of collecting data, technique of data analysis and trustworthiness.

Chapter 4 discusses the findings of the study from observation,interviews and test. It presents discussion of the findings which is related with theories and previous studies.

Chapter 5 discusses the conclusion, implication and suggestion. In this chapter, the writer concludes the result of the research, the pedagogical implication of this research and gives suggestion related to the result.