

CHAPTER I

INTRODUCTION

A. Background of the Study

Language is a tool used to communicate among humans. Without language people cannot understand each other this make Language is very important in daily life communication. The example of how language is important daily life communication such as for exchanging information, forming a relationship, discussion or even trading. Language also can become an identity of people that showing where they come from. As we know language is happened in the whole world ad they have their own different characteristics in every area. This make language can be study to add general knowledge. The study that learning about language is called Linguistics.

Linguistics had two two branches studies namely *macrolinguistics* and *microlinguistics*. *Microlingusitics* refers to study about how small changes in language evolved and affect the sound and look of language. On the other hand *Macrolinguistics* refers to how language and society interact, specifically how social factors can influence the use of language in larger society. And this research focusing on of linguistics studies in *macrolinguistics* branches namely sociolinguistics.

Sociolinguistics is study of language that focusing on connection between language and society. As we know in societies throughout the world there were a lot of kinds of languages that used in communication of every region. In every region their have own characteristics in the language that used in each region. This phenomenon is inescapable from the individual that have their own ways to convey their language to communicate in the society. From the individual they created language that can understand with each other, so it can make an interaction communication and understand each other. This make there were a lot of

languages developed in every area. Suffice to say language is created from some individual in particular area to communicate and understand each other. And also language has many varieties that become one of the knowledge in the sociolinguistics study. The study that learned into the varieties of language is named Language Variety study.

Language varieties studies is study that learn about the variation of language that happened in the society. People used language in many different way, depends on the individual that used the language to communication. So the language that they use in the daily conversation is has many varieties. And the example of phenomenon that happened in language varieties is slang words in society communication.

Slang words is very informal words that used in the communication without tied with language rule. In the society slang words usually used in community of groups or groups of people in the society who have the same background or purpose in society relationship. In speaking, the use of the slang words is more flexible than formal and in formal language. On the other hand the uses of slang words it would be limited on the people who know each other well or have more inmate relationship in particular area. But in present day because of the development of internet technology made we can easily connected with other people in far area and even make social group in the virtual society and interact on it. One of the results from the using technology of internet and the people used slang words to communicate is gamer.

Gamer is the nickname for the people who interested in game especially video game. Video game divided into two game namely game offline and game online. Game offline is the video game that does not need internet connection to process the game. Meanwhile, Game online is video game which is need internet connection to processing the game. Because of the game online need internet connection, the player of game online usually can do interaction or communicate with other player from far area in the same server of the game.

In communicate between players in an online game. Developer of the game has been provided system the can use by the player to interact or communicate with other players namely system chat. In the game system chat is form such as voice chat system, quick chat system, whisper, team chat, manual chat system, and message. All the chat system above allowed players to interact or communicate with other players in the game. The players usually insert slang words in their communication. Below are some examples of slang words that used communicating in game online:

1. **Noob** or usually written n00b is a download from newb which stands for newbie (new and inexperienced people).
2. **Teabagging** (tea bag) is the term for picking up items on players or monsters that have been killed.
3. **GG / GGWP GG** itself means Good Game / Good Game Well Played, which is a term or phrase from a person or team as a form of appreciation or sportsmanship when a game ends.
4. **AFK** Away From Keyboard is interpreted to be far from the keyboard, a term that has been very popular even not only in online games but in the world of chat as well. This term certainly has a meaning where the player is away from the keyboard, so the character of the game he is playing is certainly in a state of silence.
5. **LOL** (Laughing of Loud) This term actually means laughing out loud in our language. This term is of course we use when there is a joke or funny statement thrown at us, and we reciprocate by using this term where the sign is that we are laughing at the joke he gave. But its application to the world of online gaming today, often its use is different, the term LOL is often used to insinuate or ridicule other players.

From some examples of slang words that have been shown above, we know that these words are formed from several ways. Slang in the game can be formed from several ways, but more than that the slang words in the game can be formed from a number of certain conditions as well. From

the description above, researchers are interested in conducting research on slang words used in the particular game online with the title **SLANG WORDS IN GAME ONLINE ARENA OF VALOR.**

B. Problem Statement

Based on the research background, the writer states the problem of this research as follows:

1. What are types of slang words used in the game online Arena of Valor?
2. What are the reasons of the using slang words in the game online Arena of Valor?

C. Objective of the study

Based on problem statement, the writer states the objective of this research as follows

1. To identify what types of slang words that used in game online Arena of Valor.
2. To describe the reasons of using slang words in the game online Arena of Valor.

D. Benefit of the Research

There some benefit of this research:

1. For the English Teacher

The benefit is can be another material to teach especially in slang words.

2. For Future Researcher

The benefit is can be another references for help another researcher developing research that contains the slang word.