

BIBLIOGRAPHY

- Carroll's, Lewis. 1992. *Games and Puzzles is a New Work*. New York: Dover Publication.
- Fauziati. E. 2002. *Teaching of English as a Foreign Language*. Surakarta: Muhammadiyah University Press.
- Hornby, A. 1995. *Oxford Advance Learner's Dictionary of Current English*. London: Oxford University Press.
- Irma, Ade. *The use of English to Improve Students' Pronunciation in the Fourth Grade of SDN Pasekaran 02 Batang 2009/2010*. 2011. Unpublished Research Paper. Muhammadiyah University of Surakarta.
- Jackman. 1999. *Kid's Song to Teaching English*. Solo: TigaSerangkai.
- Kim, Lee Su. 1995. *Creative Games for The Language Class*. Forum Vol 33 No.1 January-March 1995 pg.35.
- McCabe, Allyse. 1992. *Language Games to Play with Your Child: Enhancing Communication from Infancy through Late Childhood*. New York: Insight Books
- Miller, Robert L. and Brawer, John D. 2003. *The A-Z of Social Research*. London: SAGE Publications Ltd.
- Paul, David. 2003. *Games and Songs*. New York: Logam Press.
- Wijayani, Tri. *Developing the Oral Proficiency of Young Learners at Kindergarten Using Songs and Games: An Action Research in TK Taqwa Wonogiri*. 2007. Unpublished Research Paper. Muhammadiyah University of Surakarta.

Srijono, Djoko. 2001. *AN Introductory Course of Linguistics*. Surakarta: Muhammadiyah University Press.

Krashen, Stephan D. 1981. *Second Language Aquisition and Second language Learning*. Oxfor: Oxford University Press