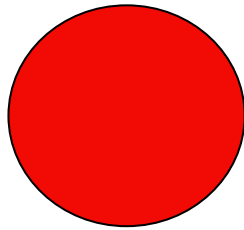
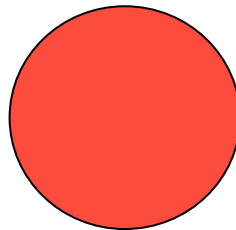


LAMPIRAN

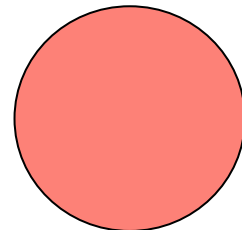
Warna-warna yang digunakan dalam pengujian sensor



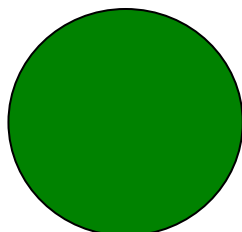
R=242 G=10 B= 4



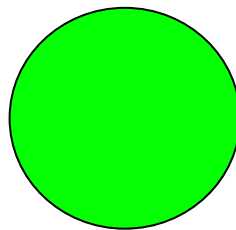
R=253 G=75 B=61



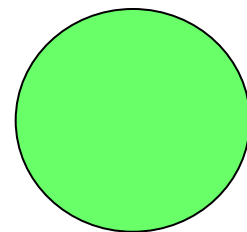
R=253 G=129 B=119



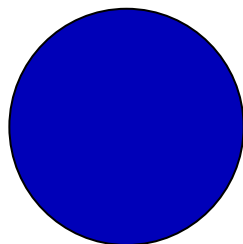
R=0 G=130 B=0



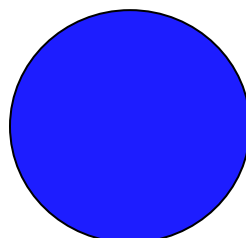
R=5 G=255 B=5



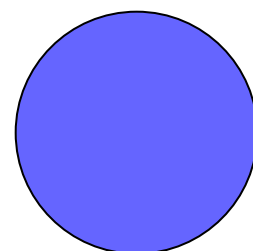
R=105 G=255 B=105



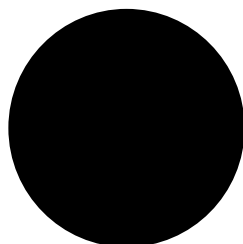
R=0 G=0 B=184



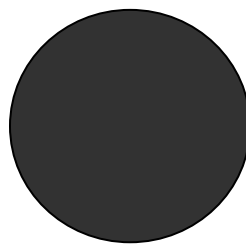
R=29 G=29 B=255



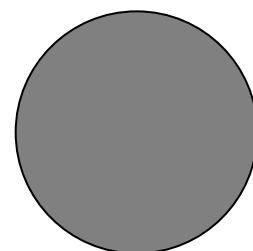
R= 101 G=101 B=255



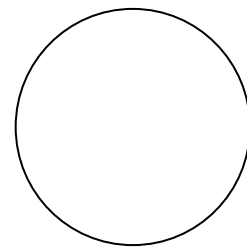
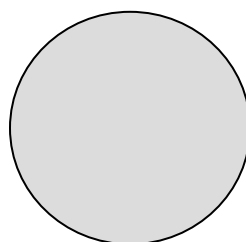
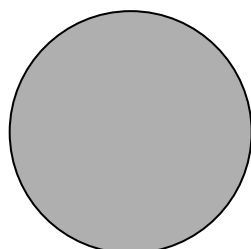
R=0 G= 0 B= 0



R=50 G=50 B=50



R=128 G= 128 B=128



R=175 G=175 B=175

R=220 G=220 B=220

R=225 G=225 B=225

PROGRAM ROBOT DENGAN BAHASA C++

/*****

This program was produced by the

CodeWizardAVR V1.25.9

Project :

Version :

Date : 3/1/2010

Author : inovation

Company : inovation electronic

Comments:

Chip type : ATmega8535

Program type : Application

Clock frequency : 12.000000 MHz

Memory model : Small

External SRAM size : 0

Data Stack size : 128

```
#include <mega8535.h>
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <delay.h>
```

```
// Alphanumeric LCD Module functions
```

```
#asm
```

```
.equ __lcd_port=0x15 ;PORTC
```

```
#endasm
```

```
#include <lcd.h>
```

```
#define S2 PORTB.2
```

```

#define S3 PORTB.3

#define S0 PORTB.4

#define S1 PORTB.5

#define OE PORTB.6

unsigned char status;

unsigned int freq;

unsigned char old_color;

unsigned char strbuf[16];

unsigned char color;

unsigned int dummy;

// Timer 1 overflow interrupt service routine
interrupt [TIM1_OVF] void timer1_ovf_isr(void)
{
    // Place your code here

    lcd_gotoxy(0,0);

    lcd_putsf("OVER FLOW");

    lcd_gotoxy(0,1);

    lcd_putsf("CHANGE SCALE!!");

    delay_ms(500);

}

interrupt [TIM0_OVF] void timer0_ovf_isr(void)
{
    // Reinitialize Timer 0 value

    freq=TCNT1;

    TCNT0=0x00;

    status=1;

    // Place your code here

}

```

```

void get_freq(void)
{

    lcd_gotoxy(0,1);
    lcd_putsf("FREQ :   kHz");
    dummy=freq/10;
    if(dummy>=62 & dummy<=64)
    {

        color=1;
        lcd_gotoxy(0,0);
        lcd_putsf("COLOR: BLACK  ");
    }
    else
    if(dummy>=86 & dummy<=88)
    {
        color=2;
        lcd_gotoxy(0,0);
        lcd_putsf("COLOR: GREEN  ");
    }
    else
    if(dummy>=92 & dummy<=94)
    {
        color=3;
        lcd_gotoxy(0,0);
        lcd_putsf("COLOR: BLUE  ");
    }
    else
    if(dummy>=107 & dummy<=109)

```

```

    {
        color=4;

        lcd_gotoxy(0,0);
        lcd_putsf("COLOR: RED  ");
    }

    else

    if(dummy>=202 & dummy<=209)
    {
        color=5;

        lcd_gotoxy(0,0);
        lcd_putsf("COLOR: WHITE  ");
    }

    else

    {
        color=6;

        lcd_gotoxy(0,0);
        lcd_putsf("COLOR: NONE  ");
    }


    sprintf(strbuf,"%u.0",dummy);
//    sprintf(strbuf,"%d",freq);

    lcd_gotoxy(7,1);

    lcd_puts(strbuf);
}

void move_arm(void)
{
//mas instruksi gerak lengan taruh di sini.....

    lcd_gotoxy(0,0);

    lcd_putsf("MOVING ARM  ");

    lcd_gotoxy(0,1);

```

```

lcd_putsf("WAIT FOR MINUTE ");

delay_ms(500);

}

// Declare your global variables here

void main(void)

{

// Declare your local variables here

// Input/Output Ports initialization

// Port A initialization

// Func7=Out Func6=Out Func5=Out Func4=In Func3=Out Func2=Out Func1=Out Func0=Out

// State7=1 State6=1 State5=1 State4=P State3=1 State2=1 State1=1 State0=1

PORTA=0xFF;

DDRA=0xEF;

// Port B initialization

// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In

// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T

PORTB=0x03;

DDRB=0xFC;

// Port C initialization

// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In Func0=In

// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T

PORTC=0x00;

DDRC=0x00;

// Port D initialization

// Func7=Out Func6=Out Func5=Out Func4=Out Func3=Out Func2=Out Func1=Out Func0=Out

// State7=1 State6=1 State5=1 State4=1 State3=1 State2=1 State1=1 State0=1

PORTD=0xFF;

DDRD=0xFF;


// Timer/Counter 0 initialization

// Clock source: System Clock

```

```
// Clock value: 46.875 kHz

// Mode: Normal top=FFh

// OCO output: Disconnected

TCCR0=0x00;

TCNT0=0x00; //timer interrupt every 1mS

OCR0=0x00;

// Timer/Counter 1 initialization

// Clock source: T1 pin Falling Edge

// Mode: Normal top=FFFFh

// OC1A output: Discon.

// OC1B output: Discon.

// Noise Canceler: Off

// Input Capture on Falling Edge

// Timer 1 Overflow Interrupt: On

// Input Capture Interrupt: Off

// Compare A Match Interrupt: Off

// Compare B Match Interrupt: Off

ICR1H=0x00;

ICR1L=0x00;

OCR1AH=0x00;

OCR1AL=0x00;

OCR1BH=0x00;

OCR1BL=0x00;

// Timer/Counter 2 initialization

// Clock source: System Clock

// Clock value: Timer 2 Stopped

// Mode: Normal top=FFh

// OC2 output: Disconnected

ASSR=0x00;

TCCR2=0x00;

TCNT2=0x00;
```



```

OCR2=0x00;

// External Interrupt(s) initialization

// INT0: Off

// INT1: Off

// INT2: Off

MCUCR=0x00;

MCUCSR=0x00;


// Timer(s)/Counter(s) Interrupt(s) initialization

TIMSK=0x04; //interrupt mask register

// Analog Comparator initialization

// Analog Comparator: Off

// Analog Comparator Input Capture by Timer/Counter 1: Off

ACSR=0x80;

SFIO=0x00;

// LCD module initialization

lcd_init(16);

// Global enable interrupts
#asm("sei")

intro();

lcd_gotoxy(0,1);

//lcd_putsf("FREK    kHz");

init_TSL230();

while (1)
{
    // Place your code here

    status=0;

    get_freq();

    if (old_color==color)
    {
        status=0xff;
    }
}

```

```
    }  
    else  
    {  
        old_color=color;  
    }  
    delay_ms(500);  
  
    if (status==0xff & color<6 & color>0 )  
    {  
        move_arm();  
        old_color=6;  
    }  
    }  
}
```

